

YARRA SCULPTURE GALLERY & ARTS ACCESS VICTORIA RESIDENCY PROGRAM



YARRA SCULPTURE GALLERY

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Guidelines for creating a rewarding artist residency

Welcome to your Residency Program!

Some Quick Housekeeping Matters:

Parking: There is parking at the gallery. If the chain is up, lower it, and when you leave, please put it back up. There is also parking available in the laneway and 2-hour parking is available along both Vere Street. Parking is also available around the corner on Hoddle Street.

Access/key lock: A key lock box is located at the front door it requires a 4 digit code you will be given by the Manager. Put the code into the pad on the box, open and take out the key, open the door and relock with key then return the key to the box. Note loss of key requires \$200 replacement fee.

Weather: If temperature exceeds 32 degrees do not come in to the Gallery.

Drinks and food: The Gallery provides cold drinks for the residents You are welcome to keep your own food in the fridge. If you use glasses, crockery and cutlery in the kitchen – please clean up as you go – including the microwave if necessary.

Ensuring a safe work space:

Respect the Space & Each Other

- Be mindful of noise, smells, and remove rubbish as you go
- Where possible, use headphones for music, videos, or calls.
- Respect cultural differences, identities, and creative practices.
- Harassment, discrimination, or unsafe behaviour will not be tolerated
- If you have a friend visiting please be mindful of others in the gallery

Studio & Workspace Use

Return tools their original place, label your personal materials clearly and please don't use others' material supplies without permission.

Health & Safety

- Follow all safety instructions for tools, chemicals, and equipment.
- Use protective gear where required.
- Inform Gallery Manager or Art Technician of accidents or near-misses.
- Do not work under the influence of drugs or alcohol.

Visitors & Events

- Follow residency policy on guests.
- You are responsible for your visitors' behaviour.
- No private events allowed
- Visitors must respect all guidelines.

Security

- Do not give access codes/keys to others.
- Lock doors as required.
- Keep valuables secure.
- Report lost keys or security issues immediately.

Move-In & Move-Out

- Leave your space clean and damage-free and please remove all personal work and waste by your end date.

Conflict Resolution

While we hope that there is no need to implement a conflict resolution process, in the event that a situation occurs discuss with YSG Manager or associated residency staff. Please be aware that repeated or serious breaches may result in termination of residency.

SO, YOU ARE READY TO GO - GETTING STARTED

Before commencing your residency consider doing a quick mind map to help shape your sculptural residency idea. Mind maps are great creative tools and can help you get moving quickly. These maps help you quickly identify what you have and what you need – they generate ‘shopping lists’ – be it materials or creative supports and identify where actions need to be taken to maximise this residency opportunity. A practical mind map for a sculptural residency idea works best if it moves from **vision** → **making** → **logistics** → **outcomes**.



Your idea, concept, focus of investigation:

How to draw it – try and use a large piece of paper to give yourself some room, or a whiteboard that you can photograph

1. **Centre circle: *Residency idea title***: this is where you pop your area of investigation eg. 'Photographic Transcendence: A journey from 2 to 3-dimensional practice'
2. **First tier: the 5–6 big branches as above**
3. **Second tier: practical sub-branches**
4. **Third tier: specifics (materials, names, verbs, questions)**
5. **Use:**
 - circles for concepts
 - squares for actions
 - triangles for risks/unknowns

THE NUTS AND BOLTS

Core concept & intent

Branch into:

- **Key theme(s)** – what you're investigating (eg. body, environment, memory, ritual)
- **Questions** – what you don't yet know
- **Motivation** – what's driving the work – what curiosity is fuelling the work?
- **Context** – social, environmental, personal, historical
- **References** – artists, writers, places, movements

Prompt words: *explore, respond to, reveal, disrupt, honour, transform*

Material & sculptural language

This shows how the idea becomes form.

Sub-branches:

- **Materials** – clay, found objects, stone, metal, organic, digital, etc. – what are you drawn to and why? What do you have and what do you need? Tools?
- **Processes** – eg. carving, casting, assembling, eroding, weaving, 3D, performance-based
- **Scale** – handheld, bodily, architectural, landscape, wearable, immersive
- **Sensory qualities** – weight, fragility, sound, smell, movement
- **Site Specific considerations** – listen to the site, collaborate with place
- **Risk & experimentation** – what do you want the residency to allow:

Prompt words: *touch, time, gravity, labour, decay, repetition*

Working plan

This creates reassurance for you that you can deliver developmental work and/or resolved work as necessary

Sub-branches:

- **Stages**
 - research & collecting
 - tests & maquettes
 - making phase
 - refinement
 - installation / presentation
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Outcomes & impact: Not just objects — experiences and traces.

Think about the audience experience - how do you want people to move through it? What sensory qualities do you want to tap into – sound? Smell? temperature? tactility? Are you seeking to engage audiences on an emotional journey? Will the work encourage participation or be an observational experience. How will issues of accessibility and inclusion be addressed?

Sub-branches:

- **Physical outcomes** – sculptures, installations, remnants
 - **Process outcomes** – methods developed, failures, documentation
 - **Public engagement** – open studio, workshop, walk, talk
 - **Legacy** – how work continues after the residency
 - **Who it's for?** – audiences, community, field, yourself
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Documentation & reflection

It is really important to document your work as you go – think about what will be the most useful way for you to do this

Sub-branches:

- **Formats** – photo, video, writing, sound, drawing
 - **Evaluation** – how you'll know it worked
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Finally, If you are looking for some information on **residency time management** or **tackling creative blocks** visit the Residency Resources page on the YSG website.

That's it! YSG is excited to have you on board and we can't wait to see where your residence journey takes you!